1. As a player I want the game to be displayed so that I can start the play the game when I open it
2. As a player I want to be able to see the whole gird when I play so that I can see the whole game at once.
3. As a player when I win the game, I want a message displayed before starting a new game so that I can show my friends that I won.
4. As a player when I win the game, I want to see the total time it took, so I know my score.
5. As a player I want the number of spaces remaining to be displayed so I know how close I am to winning
6. As a player when I click, I want to explore the tile so that I know what is there.
7. As a player if there is mine when I explore, I want the game to end, so that I know I lost.
8. As a player if I explore a tile without a mine, I want a number displayed of the number of mines next to the square so that I know how many mines are close to me.
9. As a player if I explore a tile without a mine and there is no mine next to it, I want the closed numbered tiles to be relieved so that I know where to look for more mines.
10. As a player I want to be able to restart the game so that if all hope is lost, I can try again
11. As a player I want to be able to the difficulty setting so that I can make the game easier.
12. As a player I want to be able to stop the timer so that I can pause when I can not play the game
13. As a player I want a high score page with the fastest times, so I know how I did.
14. As a player I want to not be able to click on a space again so that I do not waste my time clicked on the tile again.
15. As a player I want to be able to start a new game so that I can try again.